



## **White Wolf Sells Film Rights for HUNTER: THE RECKONING® to Uwe Boll and BOLL KG**

Atlanta, GA, January 16, 2004 — White Wolf Publishing, Inc. today finalized an agreement with German director/producer Uwe Boll for the film rights of its Hunter: The Reckoning horror property.

Hunter: The Reckoning is one of several horror properties developed by White Wolf as part of its award-winning World of Darkness® setting. The property's focus is on men and women who become aware of supernatural monsters preying on humanity and who are imbued with special abilities to combat them. Since its introduction in 1999, Hunter has spawned a line of pen-and-paper roleplaying games, a series of mass-market novels and three video games from Vivendi Universal: 2002's Hunter: The Reckoning (X-Box, Gamecube), 2003's Hunter: The Reckoning—Wayward (PlayStation2) and Hunter: The Reckoning—Redeemer (X-Box). "Hunter has become one of our most successful mass-media properties," said White Wolf's President, Mike Tinney, "and we're thrilled to see it head toward the big screen."

" This game provides a great opportunity to produce an exciting feature film," added Uwe Boll. "We look forward to capturing the unique and frightening qualities of Hunter: The Reckoning." Boll and his film fund Boll KG specialize in developing films based on successful video game and media properties.

The film will be produced with Shawn Williamson (Alone in the Dark, White Noise) of Brightlight Pictures Inc. Williamson said: "This property lends itself very well to feature film adaptation. Hunter: The Reckoning is a spectacular game, and we look forward to bringing the most thrilling elements to the big screen." White Wolf's film rights are represented by the Gersh Agency.

Since its entry into the roleplaying game market in 1991, White Wolf Publishing, Inc. has grown, maintaining an average market share of 26%. With collective book sales in excess of 5.5 million copies during this time, White Wolf is one of two undisputed worldwide publishing leaders for pen and paper roleplaying games. White Wolf properties have been licensed for television series, comic books, action figures, console and computer video games, coin-operated arcade games, professional wrestlers, replica props and weapons, interactive media events, and a myriad of merchandise. More information on White Wolf can be found at [www.white-wolf.com](http://www.white-wolf.com) .

With 78 million dollars in production funds raised in the past two years, Boll KG is a fast-growing film production entity based in Frankfurt, Germany under the aegis of Dr. Uwe Boll. With this most recent acquisition, Boll has emerged as a pre-eminent director and producer of films based on video games. Artisan Entertainment released House of the Dead, based on the Sega franchise, in Fall 2003; Boll is in post-production on a film adaptation of Atari's Alone in the Dark (with Christian Slater, Tara Reid and Stephen Dorff) in Vancouver.

Brightlight Pictures, a feature film and television production company based in Vancouver, BC, Canada, develops, finances and produces independent feature films and television projects for the domestic and international marketplace. Company principals and producers, Stephen Hegyes and Shawn Williamson, have

worked on over 50 productions in the last 10 years, including Bruce Sweeney's Last Wedding which opened the 2001 Toronto International Film Festival and starred Molly Parker, and Alone in the Dark starring Christian Slater, Stephen Dorff, and Tara Reid. Brightlight is currently shooting The Long Weekend, a Canada / UK co-production between Brightlight Pictures and Gold Circle Films UK starring Chris Klein and Brendan Fehr. More information on Brightlight Pictures can be found at [www.brightlightpictures.com](http://www.brightlightpictures.com).

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